

BEAT THE HEAT RULES & REGULATIONS

1. **WHO CAN PLAY?**

- Boys and girls entering 3rdth-12th grade.
- Men's & Women's Adult (18+)

2. **NUMBER OF PLAYERS**

Each team may consist of a maximum of 4 players and a minimum of 3 players. All games must start with at least 3 players on each team. Any number of players (1, 2, or 3) may complete a game.

3. **BASKET HEIGHT**

Baskets will be 10 feet high for all teams.

4. **BASKETBALL SIZE**

Boys 3rd-5th grade will play with 28.5 | Boys 6th-Adult Men's will play with 29.5 | Co-Ed Division will play with 29.5 | All Girls Divisions will play with 28.5

5. **FOULS:** All games will be officiated.

- Team Fouls 1-6 are common fouls.
- Team fouls 7-11 fouls result in one (1) free throw, unless fouled in act of shooting, then two (2) free throws are awarded.
- Team fouls 12+ result in one (1) free throw, unless fouled in act of shooting, then two (2) free throws are awarded. Regardless of make or miss, shooting team will retain possession.

6. **TECHNICAL FOULS**

A technical foul will be called for unsportsmanlike acts such as taunting, baiting, or trash talking. Taunting and baiting can involve derogatory remarks or gestures that incite or insult a player. Trash talking involves a deeply personal, verbal attack directed toward any person involved in the event. In extreme case, the player may also be suspended from play and a coach or fan removed from the court for the remainder of the game or for the rest of the tournament.

7. **KEEPING SCORE**

All made baskets from inside the two-point arc count for (1) point. Baskets made behind the two-point arc count for (2) points. First team to 21 wins (see rule 8 for exception)

8. **LENGTH OF GAME**

All games are 20 minutes long or first to 21 points. In a result of a tie game, overtime will be played, first team to score wins.

9. **WHICH TEAM RECEIVES THE BALL FIRST?**

A coin toss prior to each game will determine which team gets the ball out-of-bounds first.

10. **CHECKED BALL**

The ball must be checked by the opposing player before it is put into play. The ball must then be passed to begin play.

11. CHANGE OF POSSESSION

The ball changes possession after each scored basket, except after free throws in that occurrence the shooting team retains possession of the ball (see rule 5 for free throw exception).

12. TAKING IT BACK

The ball will be "taken back" on each change of possession, regardless of whether or not a shot was attempted. Failure to take it back results in loss of possession and any point just scored. Taking it back means bringing your whole body and ball behind the designated clearing line.

13. TIME OUT

Each team is allowed a single one minute time out per game. The clock will stop running during a time out.

14. EQUIPMENT & APPAREL

No player shall wear a guard, cast, hard brace, or other potentially dangerous equipment on his or her elbow, hand, wrist, finger, or forearm, including equipment made of hard leather, plastic, plaster, or metal. Soft braces, sleeves, and wraps will be allowed unless they pose a danger to other players. No jewelry or hair clips will be allowed.

15. ELIGIBILITY ISSUES

All high school players are encouraged to check with their coaches and/or athletic director about participating in the Beaverton Hoop YMCA 3 on 3 Tournament and the potential effects on their eligibility.

16. BALL OUT-OF-BOUNDS

A ball out of bounds will be checked from the clearing line.

17. JUMP BALL

In a jump ball situation, the ball will first go to the team who lost the opening coin toss, with alternating possession thereafter.

18. SUBSTITUTIONS

Substitutions can only be made during a time out or dead ball.

19. TOURNAMENT OFFICIALS

Designated tournament officials shall have the power to make decisions on any points not specifically covered in the rules and regulations and shall also have the complete authorization to interpret the intent and purpose of these rules and regulations.